

GRADE 2 RESEARCH UNIT

Standard 3: FIND IT!

I can use digital tools to find, judge, and use information.



Objectives/Benchmarks

THIS WEEK: I can design my research plan

I can find, sort, judge, understand, and use information in truthful ways (copyright)

I can pick the right information and tools depending on what task I want to do.

I can sort data and tell what it means.

**PLEASE BRING CLEAN, EMPTY
2LITER PLASTIC BOTTLES TO MY
ROOM TO HELP THE GARDENING
CLUB.**

**We are going to recycle them and
make hydroponic gardens! We are
also trying to make a greenhouse at
AISA.**

Thank you.





Kids Search Engines



Why or how could using student search sites be a better choice than using Google?



Advanced Safe Search for Kids & Teens Educational/Academic Search Engine



Search Engine for Kids & Teens

The Kentucky Virtual Library presents: **HOW TO DO RESEARCH**

1. PLAN

START HERE



3. TAKE NOTES



GLOSSARY
a list of useful words

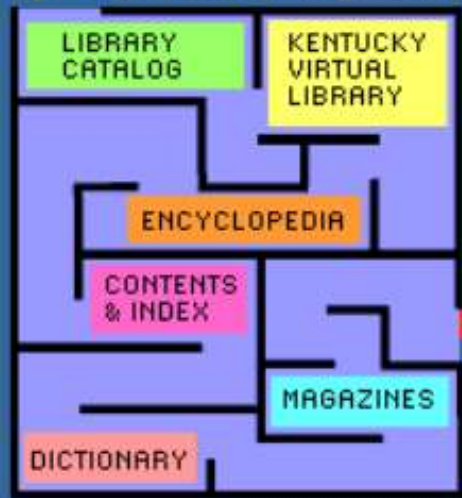
6. EVALUATE

WELL DONE!

RETURN TO ENTRY PORTAL



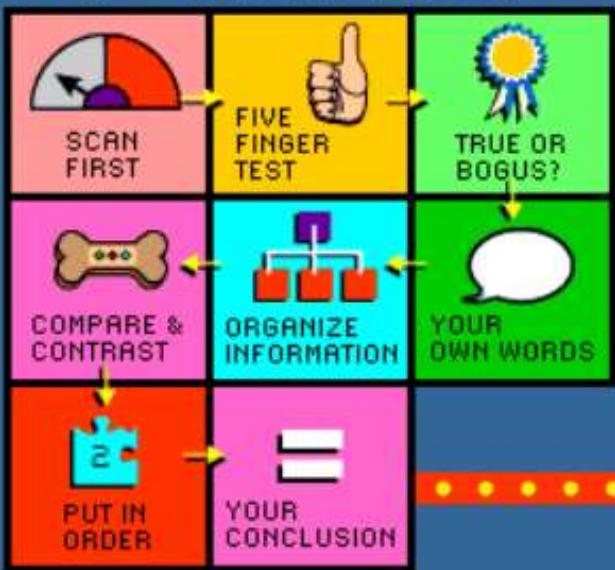
2. SEARCH FOR INFORMATION



WHAT IF YOU CAN'T FIND ANYTHING?



4. USE THE INFORMATION



SHARE YOUR INFORMATION



5. REPORT

1. PLAN



1st We
Focus
On This
Part

SEA

The title "Search Strategies" is displayed in large, colorful, 3D block letters. The word "Search" is in blue, red, yellow, and green, while "Strategies" is in red. A magnifying glass is positioned over the letter 'a' in "Search".

Search Strategies

We are on: **PLAN**

- 1. Pick your topic: cool new inventions that we didn't have time to learn about but we want to.**
- 2. Brainstorm ideas in Paint. Choose one.**
- 3. What do you know already about it?**
- 4. What are similar topics to yours?**
- 5. Write keywords & phrases about it.**
- 6. Build a strategy before searching.**

Strategies

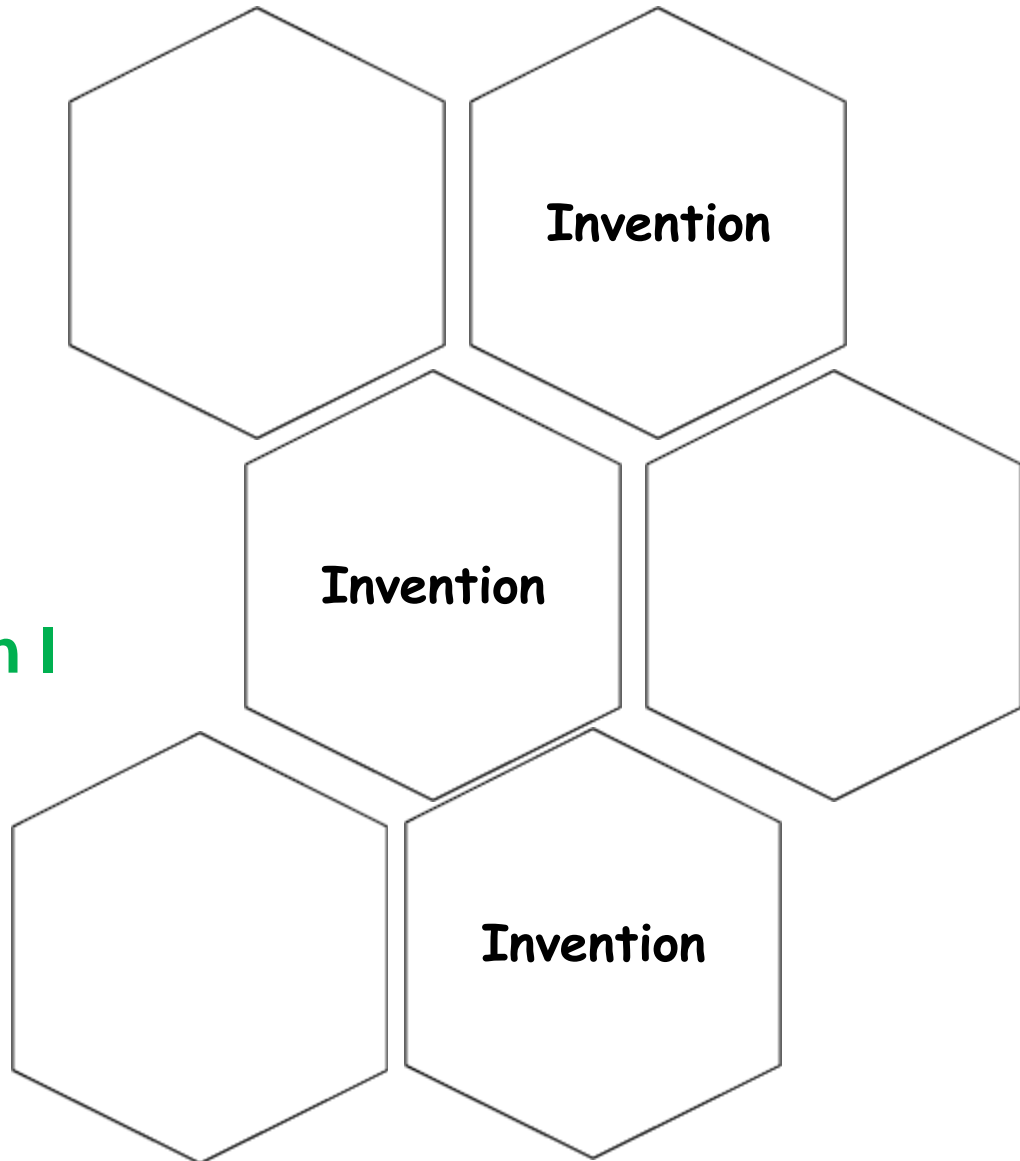
1. Define your subject by brainstorming

**List
Inventions**

**Which
Interested
Me**

**And About Which I
Want To Learn
More**

**USE PAINT TO
BUILD A
HONEYCOMB**



<http://www.gadget.com/2016/02/17/reflex-bendable-smartphone/>

Steps to Make Your Brainstorm Honeycomb

1. Push the Windows button.



2. Push the Search Button .



3. Search for PAINT.

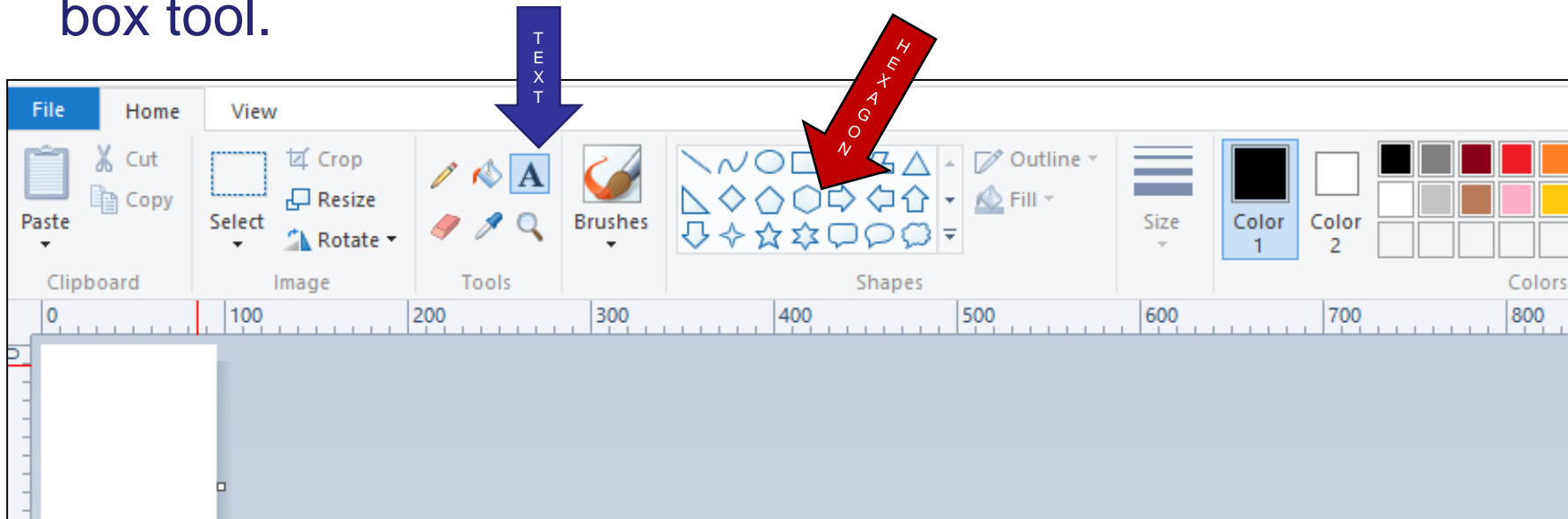
4. Choose Paint; it will open.



5. Choose the color you want.

6. Choose the **hexagon**. Draw at least 5 of them.

7. Put your name and teacher in the first one with the **text box tool**.



HOW TO SAVE ON THE PC OR USB



SAVING ON THE DESKTOP (ON THE cpu)

1. Push the FILE button.

2. Push SAVE AS.

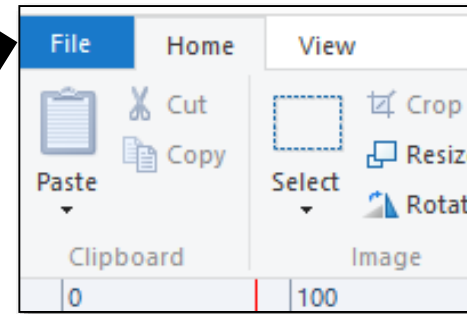
3. Search for the BIG BLUE DESKTOP

On the left.

1. Double-Click The Folder that has *Your Name* or *Lab 112* on the right; it will open.

2. Write TITLE of file & YOUR NAME In The Box near the bottom.

3. Push SAVE.



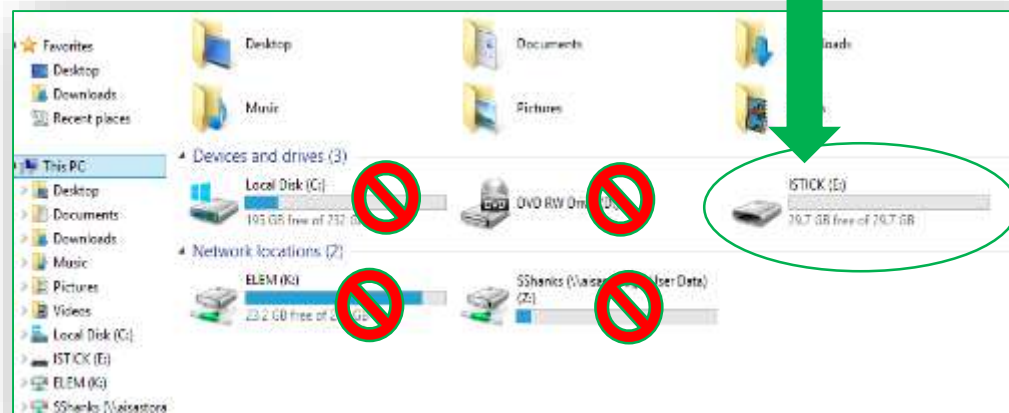
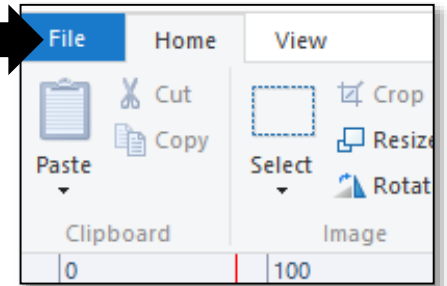
SAVING on the USB Stick

1. Push the FILE button.
2. Push SAVE AS.
3. Search for THIS PC on the left. Click it.
4. Double-Click The **USB** on the right; it will open.

(It might be called Removable Disk or a brand name.
Don't choose others.)

5. Write
TITLE of file & NAME
near the bottom.

6. Push SAVE.



Brainstorm about it:

- 1. What do you know?**
- 2. Similar ideas to yours**
- 3. Keywords and phrases**

Name _____
Teacher _____

My Brainstorm About _____

(Name the Invention
You Chose)

